RF and Microwave Physics A. Nassiri Accelerator Systems Division

Topics

- 1. Mathematical Tools
- 2. Electromagnetic (Maxwell's Equations, Boundary Conditions, Time varying Fields, Wave propagation).
- 3. Plane Waves, Electromagnetic Energy and Poynting's Theorem.
- 4. Transmission Lines and Waveguides.
- 5. Microwave Network Analysis (Impedance and Equivalent Voltages and Currents, Scattering Matrix, Signal Flow, Waveguide Excitation).

Topics

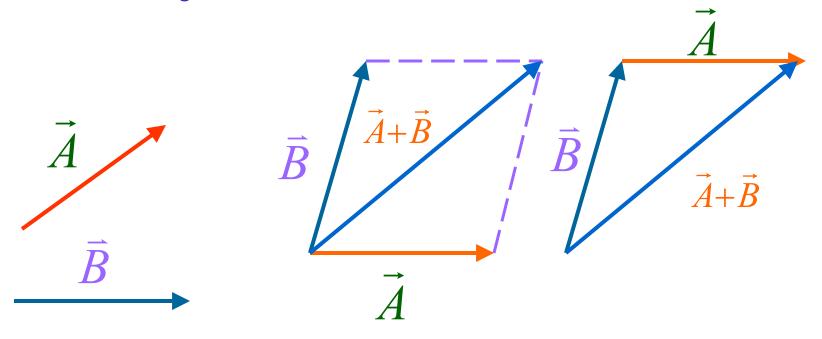
- 6. Microwave Resonators, CKT Design, RF Cavities.
- 7. Power Sources, Power Dividers and Directional Couplers.
- 8. RF systems for Accelerators, Linear Structures, Storage Ring Cavities.
- 9. Beam-Cavity Interaction, Beamloading, HOMs and Mode Damping, Wakefields, Longitudinal Effects.
- 10. Special Topic and Review.

Mathematical Tools

- 1. Vector Analysis
- 2. Calculus
- 3. Matrices
- 4. Complex Numbers
- 5. DE/PDE
- 6. Fourier Series
- 7. Bessel and Green's Functions

A (Euclidean) vector is an object which

- Is added to other vector using the "Parallelogram rule"
- 2. Has a magnitude and direction



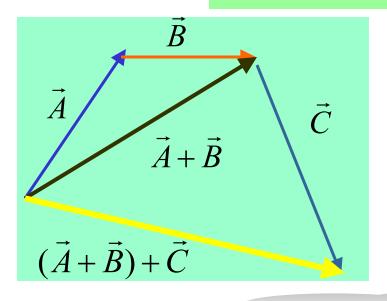
Algebraically,

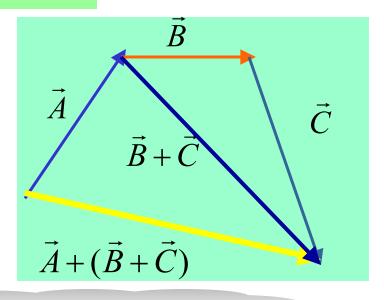
$$\vec{A} + \vec{B} = \vec{B} + \vec{A}$$

Vector addition is also associative, I.e., when adding three (or more) vectors together we can "add the vector-sum of the first two to the third" or "add the first to the vector-sum of the last two."

Algebraically,

$$(\vec{A} + \vec{B}) + \vec{C} = \vec{A} + (\vec{B} + \vec{C})$$





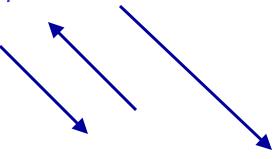
Vectors can also be scaled by multiplying them with numbers (called scalars. This is referred to as scalar-multiplication.

Examples: $\vec{A} - \vec{A} = 2 \vec{A}$

$$\vec{A}$$

$$-\vec{A}$$

$$2 \vec{A}$$



Scalar-multiplication is distributive:

$$2\vec{B}$$

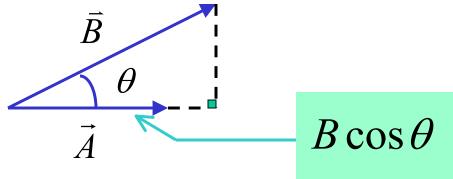
$$2\vec{A} \qquad \vec{B}$$

$$\vec{A} \qquad 2(\vec{A} + \vec{B}) = 2\vec{A} + 2\vec{B}$$

$$(\kappa + \iota)\vec{A} = \kappa \vec{A} + \iota \vec{A}$$
$$\kappa (\vec{A} + \vec{B}) = \kappa \vec{A} + \kappa \vec{B}$$

Dot-Product: Given two vectors \vec{A} and \vec{B} , their dot-product is a multiplication rule which returns a scalar quantity. The rule is

$$\vec{A} \cdot \vec{B} = \left\| \vec{A} \right\| \left\| \vec{B} \right\| \cos \theta$$



 $B\cos heta$ is the projection of $ec{B}$ along the direction of $ec{A}$.

•
$$\vec{A} \cdot \vec{A} = AA \cos 0 = A^2$$
, $||\vec{A}|| = \sqrt{\vec{A} \cdot \vec{A}}$

- $\vec{A} \cdot \vec{A} = AA \cos 0 = A^2$, $||\vec{A}|| = \sqrt{\vec{A} \cdot \vec{A}}$ If $\vec{A} \cdot \vec{B} = AB (\cos \theta = 1)$, then \vec{A} and \vec{B} are parallel.
- If $\vec{A} \cdot \vec{B} = -AB$ ($\cos \theta = -1$), then \vec{A} and \vec{B} are antiparallel.
- If $\vec{A} \cdot \vec{B} = 0$ $(\cos \theta = 0)$, then \vec{A} and \vec{B} are orthogonal.

Magnitude of vector-sum
$$|\vec{A} + \vec{B}|$$

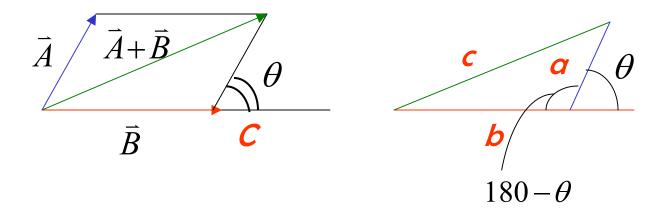
$$||\vec{A} + \vec{B}||^2 = (\vec{A} + \vec{B}) \cdot (\vec{A} + \vec{B})$$

$$= (\vec{A} \cdot \vec{A}) + (\vec{A} \cdot \vec{B}) + (\vec{B} \cdot \vec{A}) + (\vec{B} \cdot \vec{B})$$

$$= ||\vec{A}||^2 + 2(\vec{A} \cdot \vec{B}) + ||\vec{B}||^2$$

This is essentially the Law of Cosines $c^2 = a^2 + b^2 - 2ab \cos C$

$$c^2 = a^2 + b^2 - 2ab\cos C$$



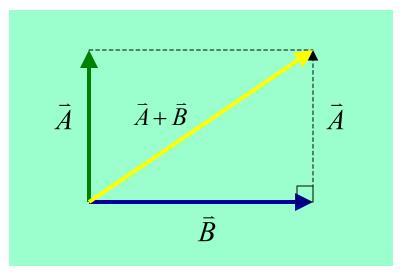
$$\cos C = \cos(180 - \theta) = -\cos\theta$$

so,
$$2(\vec{A} \cdot \vec{B}) = 2ab\cos\theta = -2ab\cos C$$

If
$$\vec{A}\cdot\vec{B}=0, i.e., if \cos\theta=0$$
 (vectors are \perp), then
$$\|\vec{A}+\vec{B}\|^2=\|\vec{A}\|^2+\|\vec{B}\|^2$$

This is the Pythagorean Theorem where A and $ar{B}$ are the legs of a right triangle

right-triangle.



If
$$\vec{A} \cdot \vec{B} = AB$$
, (vectors are parallel)

$$\|\vec{A} + \vec{B}\|^{2} = \|\vec{A}\|^{2} + 2(AB) + \|\vec{B}\|^{2}$$

$$= A^{2} + 2(AB) + B^{2}$$

$$= (A + B)(A + B)$$

$$= (\|\vec{A}\|^{2} + \|\vec{B}\|^{2})$$

$$\Rightarrow \|\vec{A} + \vec{B}\| = \|\vec{A}\| + \|\vec{B}\|$$

Vector operations

1. Addition (components)

Lets define two vectors,

$$\vec{A}$$
 and \vec{B}

as follow:

$$\begin{split} \vec{A} &= a_1 \hat{u}_1 + a_2 \hat{u}_2 \quad (\hat{u}_1, \hat{u}_2) \quad \text{, are unit vectors,} \\ \vec{B} &= b_1 \hat{u}_1 + b_2 \hat{u}_2 \\ \hat{u}_1 &= \frac{\vec{a}_1}{\left\|\vec{a}_1\right\|}, \hat{u}_2 = \frac{\vec{a}_2}{\left\|\vec{a}_2\right\|} \end{split}$$

Define the vector sum:

$$\vec{C} = \vec{A} + \vec{B}$$

$$\vec{C} = c_1 \hat{u}_1 + c_2 \hat{u}_2$$

$$= (a_1 \hat{u}_1 + a_2 \hat{u}_2) + (b_1 \hat{u}_1 + b_2 \hat{u}_2)$$

$$= (a_1 + b_1) \hat{u}_1 + (a_2 + b_2) \hat{u}_2$$

$$c_1 = a_1 + b_1, c_2 = a_2 + b_2$$

$$\vec{C} \cdot \vec{C} = (c_1 \hat{u}_1 + c_2 \hat{u}_2) \cdot (c_1 \hat{u}_1 + c_2 \hat{u}_2)$$

$$\vec{C} \cdot \vec{C} = c_1 c_1 (\hat{u}_1 \cdot \hat{u}_1) + c_1 c_2 (\hat{u}_1 \cdot \hat{u}_2) + c_2 c_1 (\hat{u}_2 \cdot \hat{u}_1) + c_2 c_2 (\hat{u}_2 \cdot \hat{u}_2)$$

$$\hat{u}_1 \cdot \hat{u}_1 = \hat{u}_1 \cdot \hat{u}_1 = 1, \ \hat{u}_1 \cdot \hat{u}_2 = \hat{u}_2 \cdot \hat{u}_1 = 0$$

$$\|C\|^2 = \|c_1\|^2 \|\hat{u}_1 \cdot \hat{u}_1\| + \|c_2\|^2 \|\hat{u}_2 \cdot \hat{u}_2\|$$

$$|c| = \sqrt{|c_1|^2 + |c_2|^2}$$

Vector operations

Dot Product:

Consider two vectors \vec{A} and \vec{B} : $\vec{A} \cdot \vec{B} = AB \cos \theta$

In terms of components;

$$\vec{A} \cdot \vec{B} = A_{\mathcal{X}} B_{\mathcal{X}} + A_{\mathcal{Y}} B_{\mathcal{Y}}$$

To see this use:

$$\cos(\theta_A - \theta_B) = \cos\theta_A \cos\theta_B + \sin\theta_A \sin\theta_B$$

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$$\vec{v} = \vec{a} \times \vec{b}$$
 with magnitude $|v| = |a||b| \sin \gamma$

$$\vec{a} = \begin{bmatrix} a_1, a_2, a_3 \end{bmatrix}$$
 , $\vec{b} = \begin{bmatrix} b_1, b_2, b_3 \end{bmatrix}$ and angle γ betwen \vec{a} and \vec{b} .

Direction of $\vec{v} = \vec{a} \times \vec{b}$ is \perp to both \vec{a} and \vec{b} .

$$\vec{v} = \vec{a} \times \vec{b} = \left[v_1, v_2, v_3\right]$$

$$\vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}; \quad \exists v_1 = a_2b_3 - a_3b_2, v_2 = -(a_1b_3 - a_3b_1), v_3 = a_1b_2 - a_2b_1$$

$$\vec{v} \qquad \vec{b}$$

Vector Products

Properties:

$$(i\vec{a}\times\vec{b}) = i(\vec{a}\times\vec{b}) = \vec{a}\times(i\vec{b}), \quad \text{(for every scalar } i)$$

$$\vec{a}\times(\vec{b}\times\vec{c}) = (\vec{a}\times\vec{b}) + (\vec{a}\times\vec{c}), \quad \text{(distribut ive w.r.t. addition)}$$

$$(\vec{a}+\vec{b})\times\vec{c} = (\vec{a}\times\vec{c}) + (\vec{b}\times\vec{c}), \quad \text{(distribut ive w.r.t addition)}$$

$$(\vec{b}\times\vec{a}) = -(\vec{a}\times\vec{b}), \quad \text{(anticommu tative)}$$

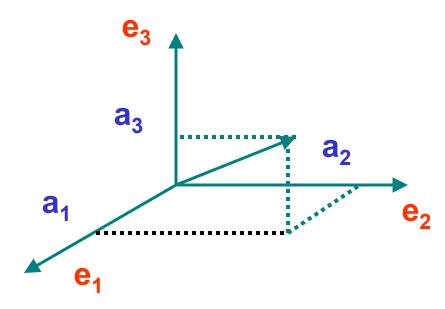
$$\vec{a}\times(\vec{b}\times\vec{c}) \neq (\vec{a}\times\vec{b})\times\vec{c}, \quad \text{(not associativ e, in general)}$$

Cartesian components of vectors

Let $\{e_{1}, e_{2}, e_{3}\}$ be three mutually perpendicular unit vectors which form a right handed triad. Then $\{e_{1}, e_{2}, e_{3}\}$ are said to form an *orthonormal basis*. The vectors satisfy:

$$|e_1| = |e_2| = |e_3| = 1$$

$$e_1 \times e_2 = e_3, e_1 \times e_3 = -e_2, e_2 \times e_3 = e_1$$



We may express any vector a as a suitable combination of the unit vectors $\{e_1, e_2, e_3\}$. For example, we may write

$$a = a_1e_1 + a_2e_2 + a_3e_3 = \sum_{i=1}^{3} a_ie_i$$

where $\{a_1, a_2, a_3\}$ are scalars, called the components of **a** in the basis $\{e_1, e_2, e_3\}$. The components of a have **a** simple physical interpretation. For example, if we calculate the dot product **a**. e_1 , we find that

$$a \cdot e_1 = (a_1e_1 + a_2e_2 + a_3e_3) \cdot e_1 = a_1$$

$$a \cdot e_1 = |a| e_1 |\cos \theta (a \cdot e_1)$$

$$a_1 = a \cdot e_1 = |a| \cos \theta (a \cdot e_1)$$

Thus, a_1 represent the projected length of the vector \bf{a} in the direction of $\bf{e_1}$. This similarly applies to a_2 , a_3 .

Change of basis

Let **a** be a vector and let $\{e_1, e_2, e_3\}$ be a Cartesian basis. Suppose that the components of **a** in the basis $\{e_1, e_2, e_3\}$ are known to be $\{a_1, a_2, a_3\}$

Now, suppose that we wish to compute the components of a in a second Cartesian basis, $\{r_1, r_2, r_3\}$. This means we wish to find components

 $\{\alpha_1,\alpha_2,\alpha_3\}$, such that $\alpha=\alpha_1r_1+\alpha_2r_2+\alpha_3r_3$ to do so, note that

$$\alpha_{1} = a \cdot r_{1} = \alpha_{1}e_{1} \cdot r_{1} + \alpha_{2}e_{2} \cdot r_{1} + \alpha_{3}e_{3} \cdot r_{1}$$

$$\alpha_{2} = a \cdot r_{2} = \alpha_{1}e_{1} \cdot r_{2} + \alpha_{2}e_{2} \cdot r_{2} + \alpha_{3}e_{3} \cdot r_{2}$$

$$\alpha_{3} = a \cdot r_{3} = \alpha_{1}e_{1} \cdot r_{3} + \alpha_{2}e_{2} \cdot r_{3} + \alpha_{3}e_{3} \cdot r_{3}$$

This transformation is conveniently written as a matrix operation

$$\alpha = [Q][a]$$

where $[\alpha]$ is a matrix consisting of the components of ${\bf a}$ in the basis $\{{\bf r_1, r_2, r_3}\}$, [a] is a matrix consisting of the components of ${\bf a}$ in the basis $\{a_1, a_2, a_3\}$, and [Q] is a "rotation matrix" as follows

$$[\alpha] = \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix} \quad [a] = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \quad [Q] = \begin{bmatrix} r_1 \cdot e_1 & r_1 \cdot e_2 & r_1 \cdot e_3 \\ r_2 \cdot e_1 & r_2 \cdot e_2 & r_2 \cdot e_3 \\ r_3 \cdot e_1 & r_3 \cdot e_2 & r_3 \cdot e_3 \end{bmatrix}$$

Using index notation

$$\alpha_i = Q_{ij}a_j$$
, $Q_{ij} = r_i \cdot e_j$

Time Derivatives of Vectors

Let a(t) be a vector whose magnitude and direction vary with time, t. Suppose that $\{I,j,k\}$ is a fixed basis. We may express a(t) in terms of components (a_x, a_y, a_z) in the basis $\{I,j,k\}$ as $a(t) = a_x i + a_y j + a_z k$. The time derivative of a is

$$\dot{a}(t) = \frac{d}{dt}a(t) = \lim_{\varepsilon \to 0} \frac{a(t+\varepsilon) - a(t)}{\varepsilon}$$

$$\dot{a}(t) = \dot{a}_x i + \dot{a}_y j + \dot{a}_z k$$

$$\frac{d}{dt}[\alpha(t) \cdot a(t)] = \dot{\alpha}(t) \cdot a(t) + \alpha(t) \cdot \dot{a}(t)$$

$$\frac{d}{dt}[\alpha(t) \times \beta(t)] = \dot{\alpha}(t) \times \beta(t) + \alpha(t) \times \dot{\beta}(t)$$

Rotating Basis

It is often convenient to express position vectors as components in a basis which rotates with time.

Let $\{e_1, e_2, e_3\}$ be a basis which rotates with instantaneous angular velocity Ω . Then,

$$\frac{de_1}{dt} = \Omega \times e_1, \ \frac{de_2}{dt} = \Omega \times e_2, \ \frac{de_3}{dt} = \Omega \times e_4$$

Gradient of a Vector Field

Let \mathbf{v} be a vector field in three dimensional space. The gradient of \mathbf{v} is a tensor field denoted by $\operatorname{grad}(\mathbf{v})$ or $\nabla \mathbf{v}$, and is defined so that

$$(\nabla v) \cdot \alpha = \lim_{\varepsilon \to 0} \frac{v(r + \varepsilon \alpha) - v(r)}{\varepsilon}$$

for every position $\bf r$ in space and for every vector $\bf \alpha$.

Let $\{e_1, e_2, e_3\}$ be a Cartesian basis with origin O in three dimensional space. Let

 $r = x_1e_1 + x_2e_2 + x_3e_3$ denote the position vector of a point in space. The

gradient of v in this basis is given by

$$\nabla v = \begin{bmatrix} \frac{\partial v_1}{\partial x_1} & \frac{\partial v_1}{\partial x_2} & \frac{\partial v_1}{\partial x_3} \\ \frac{\partial v_2}{\partial x_1} & \frac{\partial v_2}{\partial x_2} & \frac{\partial v_2}{\partial x_3} \\ \frac{\partial v_3}{\partial x_1} & \frac{\partial v_3}{\partial x_2} & \frac{\partial v_3}{\partial x_3} \end{bmatrix}$$

$$[\nabla v]_{ij} \equiv \frac{\partial v_i}{\partial x_j}$$
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Divergence of a Vector Field

Let **v** be a vector field in three dimensional space. The divergent of **v** is a scalar field denoted by $\operatorname{div}(\boldsymbol{v})$ or $\nabla \cdot \boldsymbol{v}$, and is defined so that

$$div(v) = \frac{\partial v_1}{\partial x_1} + \frac{\partial v_2}{\partial x_2} + \frac{\partial v_3}{\partial x_3}$$

Formally, it is defined as trace[grad(\mathbf{v})].

$$\nabla v = \begin{bmatrix} \frac{\partial v_1}{\partial x_1} & \frac{\partial v_1}{\partial x_2} & \frac{\partial v_1}{\partial x_3} \\ \frac{\partial v_2}{\partial x_1} & \frac{\partial v_2}{\partial x_2} & \frac{\partial v_2}{\partial x_3} \\ \frac{\partial v_3}{\partial x_1} & \frac{\partial v_3}{\partial x_2} & \frac{\partial v_3}{\partial x_3} \end{bmatrix} \qquad \nabla \cdot v = Tr(\nabla v) = \sum_{i=1}^n \frac{\partial v_i}{\partial x_i}$$

$$\nabla \cdot v = Tr(\nabla v) = \sum_{i=1}^{n} \frac{\partial v_i}{\partial x_i}$$

Curl of a Vector Field

Let **v** be a vector field in three dimensional space. The curl of **v** is a vector field denoted by $\mathbf{curl}(\mathbf{v})$ or $\nabla \times \mathbf{v}$, and it is best defined in terms of its components in a given basis.

$$r = x_1e_1 + x_2e_2 + x_3e_3$$

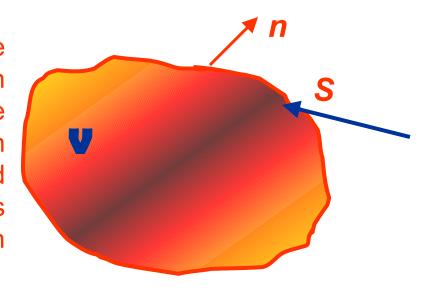
Express v as a function of the components of r $v = v(x_1, x_2, x_3)$. The curl of **v** in this base is then given by

$$\nabla \times v = \begin{vmatrix} e_1 & e_2 & e_3 \\ \frac{\partial}{\partial x_1} & \frac{\partial}{\partial x_2} & \frac{\partial}{\partial x_3} \\ v_1 & v_2 & v_3 \end{vmatrix} = \left(\frac{\partial v_3}{\partial x_2} - \frac{\partial v_2}{\partial x_3} \right) e_1 + \left(\frac{\partial v_1}{\partial x_3} - \frac{\partial v_3}{\partial x_1} \right) e_2 + \left(\frac{\partial v_2}{\partial x_1} - \frac{\partial v_1}{\partial x_2} \right) e_3$$

$$[\nabla v]i \equiv \varepsilon_{ijk} \frac{\partial v_j}{\partial x_k}$$

The Divergence Theorem

Let **V** be a closed region in three dimensional space, bounded by an oreintable surface **S**. Let n denote the unit vector normal to S, taken so that n points out of V. Let u be a vector field which is continuous and has continuous first partial derivatives in some domain containing T. Then



$$\int_{V} div(u)dV = \int_{S} u \cdot ndA$$

expressed in index notation:

$$\int_{V} \frac{\partial u_{i}}{\partial x_{i}} dV = \int_{S} u_{i} n_{i} dA$$

Definite Integral -- Properties

(i)
$$\int_{a}^{b} (f(x) + g(x))dx = \int_{a}^{b} f(x)dx + \int_{a}^{b} g(x)dx$$

(ii)
$$\int_{a}^{b} \alpha f(x) dx = \alpha \int_{a}^{b} f(x) dx$$

(iii)
$$\int_{a}^{b} f(x)dx = \int_{a}^{c} f(x)dx + \int_{c}^{b} f(x)dx$$

(iv)
$$\int_{b}^{a} f(x)dx = -\int_{a}^{b} f(x)dx$$

$$\int f(x)g(x)dx = ?$$

Consider:

$$(u(x)v(x))' = u'(x)v(x) + u(x)v'(x)$$

$$u(x)v(x) = \int u'(x)v(x)dx + \int u(x)v'(x)dx$$

$$\begin{cases} u = f(x) \\ dv = g(x)dx \end{cases} \Rightarrow \begin{cases} du = f'(x)dx \\ v = \int g(x)dx \end{cases}$$

Integrals

Examples

$$\int_{0}^{1} x^{2}e^{x}dx$$

$$\begin{cases} u = x^2 \\ dv = e^x \end{cases}$$

 $\begin{cases} u = x^2 & \text{After integration and} \\ dv = e^x & \text{differentiation, we get} \end{cases} \begin{cases} du = 2x dx \\ v = e^x \end{cases}$

$$\begin{cases}
du = 2x dx \\
v = e^x
\end{cases}$$

$$\int_{0}^{1} x^{2} e^{x} dx = x^{2} e^{x} \Big|_{0}^{1} - \int_{0}^{1} 2x e^{x} dx \quad \begin{cases} u = x \\ dv = e^{x} dx \end{cases} \Rightarrow \begin{cases} du = dx \\ v = e^{x} \end{cases}$$

$$\int_{0}^{1} xe^{x} dx = xe^{x} \Big|_{0}^{1} - e^{x} \Big|_{0}^{1}$$

$$\Rightarrow \int_{0}^{1} x^{2} e^{x} dx = x^{2} e^{x} \Big|_{0}^{1} - 2x e^{x} \Big|_{0}^{1} + 2e^{x} \Big|_{0}^{1}$$

$$\int_{0}^{1} x^2 e^x dx = e - 2$$

Integrals

$$\int x \tan^{-1}(x) dx$$

$$\begin{cases} u = \tan^{-1}(x) \\ dv = xdx \end{cases} \Rightarrow \begin{cases} du = \frac{1}{1+x^2} dx \\ v = \frac{1}{2}x^2 \end{cases}$$

$$\int x \tan^{-1}(x) dx = \frac{1}{2} x^2 \tan^{-1}(x) - \int \frac{1}{2} \frac{x^2}{1 + x^2} dx$$

$$\int \frac{x^2}{1+x^2} dx = \int \frac{x^2+1-1}{1+x^2} dx = \int \left(1 - \frac{1}{1+x^2}\right) dx = x - \tan^{-1}(x) + C$$

$$\int x \tan^{-1}(x) dx = \frac{1}{2} x^2 \tan^{-1}(x) - \frac{x}{2} + \frac{1}{2} \tan^{-1}(x) + C$$

Integrals - trig substitution

Evaluate
$$\int x^3 \sqrt{4 - x^2} dx$$

 $set \ x = 2\sin(t) \Rightarrow dx = 2\cos(t)dx$
 $\int x^3 \sqrt{4 - x^3} dx = \int 8\sin^3(t) \sqrt{4 - 4\sin^2(t)} 2\cos(t) dt$
 $\int x^3 \sqrt{4 - x^3} dx = 32 \int \sin^3(t) \cos^2(t) dt$
 $\int \sin^3(t) \cos^2(t) dt = \int (1 - \cos^2(t)) \cos^2(t) \sin(t) dt$
 $v = \cos(t) \Rightarrow dv = -\sin(t) dt$
 $\int (1 - \cos^2(t)) \cos^2(t) \sin(t) dt = -\int (1 - v^2) v^2 dv = -\frac{v^3}{3} + \frac{v^5}{5} + C$
 $\int x^3 \sqrt{4 - x^3} dx = -32 \frac{v^3}{3} + 32 \frac{v^5}{5} + C = -\frac{4(4 - x^2)^{3/2}}{3} + \frac{(4 - x^2)^{5/2}}{5} + C$

Matrices

Consider
$$J = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \end{pmatrix}$$

J is 3x4 matrix composed of 3 rows and 4 columns.

When the numbers of rows and columns are equal, the matrix is called a square matrix. A square matrix of order n is an (nxn) matrix.

Matrices operation

Vector,
$$p = \begin{bmatrix} a & b & c & d \end{bmatrix}$$
 is a 1x4 row matrix.

Vector,
$$q = \begin{bmatrix} l \\ m \end{bmatrix}$$

is a4x1 column matrix.

Matrices operation

1. Addition

consider
$$P = \begin{bmatrix} \alpha & \beta \\ \mu & \gamma \end{bmatrix}$$
 and $Q = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$,

then T = P + Q is a 2×2 matrix with :

$$T = \begin{bmatrix} t_{11} & t_{12} \\ t_{21} & t_{22} \end{bmatrix} \text{ with } t_{11} = \alpha + a, \ t_{12} = \beta + b$$

$$t_{21} = \mu + c, \ t_{22} = \gamma + d$$

$$T = \begin{bmatrix} \alpha + a & \beta + b \\ \mu + c & \gamma + d \end{bmatrix}$$

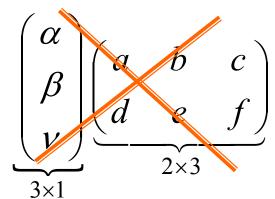
If λ is a constant then,

$$\lambda \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} \lambda a & \lambda b \\ \lambda c & \lambda d \end{bmatrix}$$

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} is 2 \times 2 identity \ matrix$$

$$\begin{pmatrix} a & b & c \\ d & e & f \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \\ v \end{pmatrix} = \begin{pmatrix} a\alpha + b\beta + cv \\ d\alpha + e\beta + fv \end{pmatrix}$$

$$\xrightarrow{2 \times 3} \xrightarrow{3 \times 1} \xrightarrow{3$$



An n x n matrix A is called invertible iif there exists an n x n matrix B such that

$$AB = BA = I_n$$

$$A = \begin{pmatrix} 2 & 3 \\ 2 & 2 \end{pmatrix} \text{ and } B = \begin{pmatrix} -1 & 3/2 \\ 1 & -1 \end{pmatrix}$$

$$AB = BA = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = I_2$$

notation
$$AA^{-1} = A^{-1}A = I_n$$
 (A is a $n \times n$ matrix)

$$\left(A^{-1}\right)^{-1} = A$$

$$(A^{-1})^{-1} = A$$
 $(AB)^{-1} = B^{-1}A^{-1}$

Let A be a n x m matrix defined by α_{ij} , then the transpose of A, denoted A^T is the m x n matrix defined by δ_{ij} where δ_{ij} = α_{ji} .

- 1. $(X+Y)^T=X^T+Y^T$
- 2. $(XY)^T = Y^TX^T$
- 3. $(X^T)^T = X$

Consider a square matrix A and define the sequence of matrices

$$A_n = I_n + \frac{1}{1!}A + \frac{1}{2!}A^2 + \frac{1}{3!}A^3 + \dots + \frac{1}{n!}A^n$$

as $n \to \infty$,

$$e^{A} = I_{n} + \frac{1}{1!}A + \frac{1}{2!}A^{2} + \frac{1}{3!}A^{3} + \dots + \frac{1}{n!}A^{n} + \dots$$

one can write this in series notation as

$$e^A = \sum_{n=0}^{\infty} \frac{1}{n!} A^n$$

Determinants

Consider the matrix $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$. A is invertible if and only if $ad-bc \neq 0$. This number is called the determinant of A.

Determinant of
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} = \det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$
.

Properties:

$$\det A = \det A^{T}, \begin{vmatrix} a & b \\ 0 & d \end{vmatrix} = \begin{vmatrix} a & 0 \\ b & d \end{vmatrix} = ad, \begin{vmatrix} a & b \\ c & d \end{vmatrix} = - \begin{vmatrix} c & d \\ a & b \end{vmatrix}$$

$$\begin{vmatrix} \lambda a & \lambda b \\ c & d \end{vmatrix} = \lambda \begin{vmatrix} a & b \\ c & d \end{vmatrix} = \begin{vmatrix} a & b \\ \lambda c & \lambda d \end{vmatrix}, \det(AB) = \det(A)\det(B)$$

$$\det(A) = \sum_{j=1}^{j=n} a_{ij} A_{ij} \qquad \text{for any fixed i}$$

$$\det(A) = \sum_{i=1}^{i=n} a_{ij} A_{ij} \qquad \text{for any fixed j}$$

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & k \end{vmatrix} = a \begin{vmatrix} e & f \\ h & k \end{vmatrix} - b \begin{vmatrix} d & f \\ g & k \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

Eigenvalues and Eigenvectors

Let A be a square matrix. A non-zero vector C is called an eigenvector of A iff \exists a number (real or complex) $\lambda \ni AC = \lambda C$ If λ exists, it is called an eigenvalue of A.

$$A = \begin{pmatrix} 1 & 2 & 1 \\ 6 & -1 & 0 \\ -1 & -2 & -1 \end{pmatrix}$$

$$AC_{1} = 0C_{1}, AC_{2} = -4C_{2}, \text{ and } AC_{3} = 3C_{3}$$

$$where \quad C_{1} = \begin{pmatrix} 1 \\ 6 \\ -13 \end{pmatrix}, C_{2} = \begin{pmatrix} -1 \\ 2 \\ 1 \end{pmatrix}, \text{ and } C_{3} = \begin{pmatrix} 2 \\ 3 \\ -2 \end{pmatrix}$$

Computing eigenvalues

$$AC = \lambda C$$

$$AI_{n}C = \lambda I_{n}C \implies AI_{n}C - \lambda I_{n}C = 0$$

$$(AI_{n} - \lambda I_{n})C = 0 \implies (A - \lambda I_{n})C = 0$$

This is a linear system for which the matrix coefficient is This system has one solution if and only if the matrix coefficient is invertible, I.e. $\det(A - \lambda I_n) \neq 0$

Since the zero-vector is a solution and C is not the zero vector, we must have

$$\det(A - \lambda I_n) = 0$$

Computing eigenvalues

Consider matrix A:

$$A = \begin{pmatrix} 1 & -2 \\ -2 & 0 \end{pmatrix}. \det(A - \lambda I_n) = 0$$

$$\Rightarrow \begin{vmatrix} 1 - \lambda & -2 \\ -2 & 0 - \lambda \end{vmatrix} = (1 - \lambda)(0 - \lambda) - 4 = 0$$

which is equivalent to the quadratic equation

$$\lambda^2 - \lambda - 4 = 0$$

solutions:
$$\lambda = \frac{1+\sqrt{17}}{2}$$
, and $\lambda = \frac{1-\sqrt{17}}{2}$

Computing eigenvalues

$$\det(A - \lambda I_n) = \det(A - \lambda I_n)^T = \det(A^T - \lambda I_n)$$

for any square matrix of order 2, $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$,

the charac teristic p olynomial is given by

$$\begin{vmatrix} a - \lambda & b \\ c & d - \lambda \end{vmatrix} = (a - \lambda)(d - \lambda) - bc = 0$$

$$\Rightarrow \lambda^2 - (a+b)\lambda + ad - bc = 0.$$

The number (a + b) is called the trace of A (denoted tr(A)), and (ad - bc) is the Determinant of A. $\lambda^2 - tr(A)\lambda + det(A) = 0$.

Complex Variables

Standard notation:

$$z = x + iy = re^{i\theta}$$

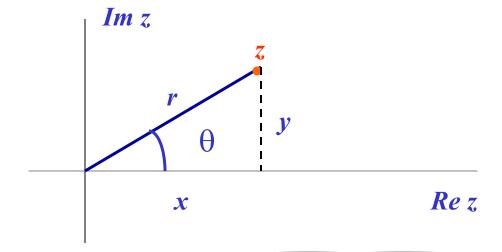
where

 $x, y, r, and \theta are real, i^2 = -1$

and
$$e^{i\theta} = \cos\theta + i\sin\theta$$

x and y are the real (Re z) and imaginary (Im z) part of z, respectively.

r=|z| is the magnitude, and θ is the phase or argument arg z.



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Complex Variables

The *complex conjugate* of z is denoted by z^* ; $z^*=x-iy$.

A function W(z) of the complex variable z is itself a complex number whose real and imaginary parts U and V depend on the position of z in the xy-plane. W(z) = U(x,y) + iV(x,y).

$$W(z) = z^{2} = (x + iy)^{2} = x^{2} - y^{2} + 2ixy$$
 $U = x^{2} - y^{2}$ $V = 2xy$
 $or W = z^{2} = r^{2}e^{2i\theta}$

Complex Functions

1. Exponential

$$\exp(z) = e^{z} \quad with \quad z = x + iy$$

$$\exp(z) = e^{x} (\cos y + i \sin y)$$

$$\frac{d}{dz} \exp(z) = \exp(z)$$

$$if \quad z = x + iy \quad and \quad w = u + iv, \quad then$$

$$\exp(z + w) = e^{x + u} \left[\cos(y + v) + i \sin(y + y) \right]$$

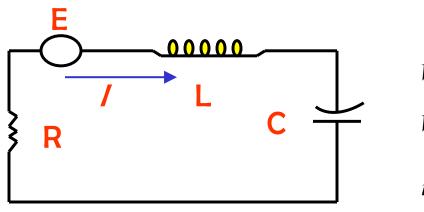
$$= e^{x} e^{u} \left[\cos y \cos v - \sin y \sin v + i (\sin y \cos v + \cos y \sin v) \right]$$

$$= e^{x} e^{u} (\cos y + i \sin y) (\cos v + i \sin v)$$

$$= \exp(z) \exp(w)$$

Complex Functions

Circuit problem



$$V_R = RI$$

 $V_L = L \frac{di}{dt}$
 $i_C = C \frac{dV}{dt}$

$$V(t) = A\sin(\omega t + \phi) \Rightarrow V = \operatorname{Im}(Ae^{i\phi}e^{i\omega t}) = \operatorname{Im}(Be^{i\omega t})$$
$$I = \operatorname{Im}(Ce^{i\omega t})$$

$$\frac{d}{dt}Ae^{i\omega t} = i\omega Ae^{i\omega t}. \quad if \quad I = be^{i\omega t},$$

$$\Rightarrow V = i\omega LI$$
 (for inductor) and $i\omega VC = I$, or $V = \frac{I}{i\omega C}$ for a capacitor.

Complex Functions

Kirchoff's law:

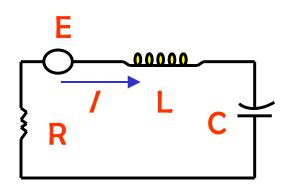
$$i \omega LI + \frac{I}{i \omega C} + RI = ae^{i \omega t} \quad (E = a^{i \omega t})$$
 $i \omega Lb + \frac{b}{i \omega C} + Rb = a$

$$\Rightarrow b = \frac{a}{R + i(\omega L - \frac{1}{\omega C})}$$

$$b = \frac{a}{\sqrt{R^2 + \left(\omega L - \frac{1}{\omega C}\right)^2}} e^{i\phi}, \quad \tan \phi = \frac{\omega L - \frac{1}{\omega C}}{R}$$

$$I = \operatorname{Im}(be^{i\omega t}) = \operatorname{Im}\left(\frac{a}{\sqrt{R^2 + \left(\omega L - \frac{1}{\omega C}\right)^2}}e^{i(\omega t + \phi)}\right)$$

$$= \frac{a}{\sqrt{R^2 + \left(\omega L - \frac{1}{\omega C}\right)^2}}\sin(\omega t + \phi)$$



Differential Equations

1st order DE has the following form:

$$\frac{dy}{dx} + P(x)y = q(x)$$

The general solution is given by

$$y = \frac{\int u(x)q(x) + C}{u(x)},$$

$$u(x) = \exp(\int p(x)dx)$$

U(x) is called the integrating factor.

Differential Equations

Example 1

Find the particular solution of $y' + \tan(x)y = \cos^2(x)$, y(0) = 2.

- step 1: identify p(x) and q(x). $p(x) = \tan(x) \quad and \quad q(x) = \cos^2(x)$
- step 2: Evaluate the integrating factor

$$u(x) = e^{\int \tan(x) dx} = e^{-\ln(\cos(x))} = e^{\ln(\sec(x))} = \sec(x)$$

We have

$$\int \sec(x)\cos^2(x)dx = \int \cos(x)dx = \sin(x)$$

$$y = \frac{\sin(x) + C}{\sec(x)} = (\sin(x) + C)\cos(x), \ \ y(0) = C = 2$$

$$y = (\sin(x) + 2)\cos(x)$$

Differential Equations

Example 2

Find solution to

$$\cos^2(t)\sin(t)y' = -\cos^3(t)y + 1$$
, $y(\pi/4) = 0$.

Rewrite the equation:

$$y' = -\frac{\cos^3(t)}{\cos^2(t)\sin(t)}y + \frac{1}{\cos^2(t)\sin(t)} = -\frac{\cos(t)}{\sin(t)}y + \frac{1}{\cos^2(t)\sin(t)}$$

$$\rightarrow y' + \frac{\cos(t)}{\sin(t)}y = \frac{1}{\cos^2(t)\sin(t)}$$

Hence the integration factor is given by

$$u(t) = e^{-\int \frac{\cos(t)}{\sin(t)} dt} = e^{\ln|\sin(t)|} = \sin(t)$$

Example 2

The general solution can be obtained as

$$y = \frac{\int \sin(t) \frac{1}{\cos^2(t) \sin(t)} dt + C}{\sin(t)}$$

Since we have

$$\int \sin(t) \frac{1}{\cos^2(t)\sin(t)} dt = \int \frac{1}{\cos^2(t)} dt = \tan(t),$$

We get

$$y = \frac{\tan(t) + C}{\sin(t)} = \frac{1}{\cos(t)} + \frac{C}{\sin(t)} = \sec(t) + C\csc(t)$$

The initial condition

$$y(\frac{\pi}{4}) = 0$$
 implies

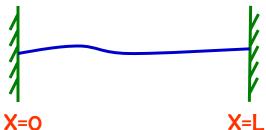
$$\sqrt{2} + C\sqrt{2} = 0, \Rightarrow C = -1$$
$$y(t) = \sec(t) - \csc(t)$$

This method can be applied to partial differential equations, especially with constant coefficients in the equation. Consider one-dim wave equation:

$$\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}, \quad u(x,t) \text{ is the displacement (deflection) of the stretched string.}$$

$$u(0,t) = 0$$
 $u(L,t) = 0$ $\forall t$ (BC's)

$$u(x,0) = f(x)$$
 and $\frac{\partial u}{\partial t}(x,0) = g(x)$ (IC's)



Basic idea:

- 1. Apply the method of separation to obtain two ordinary DE's
- 2. Determine the solutions that satisfy the bc's.
- 3. Use Fourier series to superimpose the solutions to get final solution that satisfies both the wave equation and the initial conditions.

Advanced photon source Separation of Variables-PDE

We seek a solution of the form

$$u(x,t) = X(x)T(t)$$

Differentiating, we get

$$\frac{\partial u}{\partial t} = \mathbf{X}(x)\dot{\mathbf{T}}(t) \qquad \Rightarrow \frac{\partial}{\partial t} \left(\frac{\partial u}{\partial t}\right) = \frac{\partial^2 u}{\partial t^2} = \mathbf{X}(x)\ddot{\mathbf{T}}(t)$$

and

$$\frac{\partial u}{\partial x} = X'(x)T(t) \implies \frac{\partial}{\partial x} \left(\frac{\partial u}{\partial x}\right) = \frac{\partial^2 u}{\partial x^2} = X''(x)T(t)$$

Thus the wave equation becomes

$$X''(x)T(t) = \frac{1}{c^2}X(x)\ddot{T}(t),$$

dividing by the product X(x)T(t)

$$\frac{X''}{X} = \frac{\ddot{T}}{c^2 T}$$

$$\frac{X''}{X} = \frac{\ddot{T}}{c^2 T} = constant = c$$

$$X'' = cX$$

$$\ddot{T} = cT$$

We allow the constant to take any value and then show that only certain values are allowed to satisfy the boundary conditions. We consider the

three possible cases for c, namely $c = p^2$ positive, c = 0, and $c = -p^2$. These give us three distinct types of solution that are restricted by the initial and boundary conditions.

With
$$C = 0$$
 $X'' = 0$ $\Rightarrow X(x) = Ax + B$ $\ddot{T} = 0$ $\Rightarrow T(t) = Dt + E$

$$c=p^2$$

$$X'' - p^2X = 0$$

$$\ddot{\mathbf{T}} - c^2 p^2 \mathbf{T} = 0$$

$$X(x) = e^{\lambda x}, \qquad \Rightarrow X''(x) = \lambda^2 e^{\lambda x} = \lambda^2 X(x)$$

$$\lambda^2 X - p^2 X = 0, \quad \Rightarrow \lambda^2 = p^2 \quad \Rightarrow \lambda = \pm p$$

Solution:

$$X(x) = Ae^{px} + Be^{-px}$$

BC's in $x \Rightarrow A=0$, B=0. Trivial solution

$$c = -p^2$$

$$X'' + p^2 X = 0$$

$$\ddot{\mathbf{T}} + c^2 p^2 \mathbf{T} = 0$$

$$X(x) = e^{\lambda x}$$

where
$$\lambda^2 = -p^2 \implies \lambda = \pm ip$$

Thus the solution is
$$X(x) = A\cos px + B\sin px$$

BC at
$$x = 0 \implies A = 0$$
, at $x = L$ $X(L) = B \sin pL$

if B = 0, we have the trivial solution. Non - trivial solution $\Rightarrow \sin pL = 0$

$$\Rightarrow pL = n\pi$$
, *n* is an integer.

Similarly;

$$T(t) = D\cos pct + E\sin pct$$

 $p = n\pi/L$. Thus, a solution for u(x,t) is

$$u(x,t) = A \sin \frac{n\pi}{L} x \left(D \cos \frac{n\pi c}{L} t + E \sin \frac{n\pi c}{L} t \right)$$

$$u(x,t) = \sum_{n=1}^{\infty} \sin \frac{n\pi}{L} x \left(D_n \cos \frac{n\pi c}{L} t + E_n \sin \frac{n\pi c}{L} t \right)$$

We can set A=1 without any loss of generality.

Applying IC's. Setting t=0.
$$u(x,0) = \sum_{n=1}^{\infty} D_n \sin \frac{n\pi}{L} x$$

since sin(0) = 0 and cos(0) = 1,

$$f(x) = \sum_{n=1}^{\infty} D_n \sin \frac{n\pi}{L} x$$

To determine the constants, D_n , we multiply both sides of the equation $\sin \frac{m\pi}{x}$ and integrate from x=0 to x=L.

$$\int_{0}^{L} f(x) \sin \frac{m\pi}{L} x dx = \int_{0}^{L} \left(\sum_{n=1}^{\infty} D_{n} \sin \frac{n\pi}{L} x \sin \frac{m\pi}{L} x \right) dx.$$

$$\int_{0}^{L} f(x) \sin \frac{m\pi}{L} x dx = \sum_{n=1}^{\infty} \left(\int_{0}^{L} D_{n} \sin \frac{n\pi}{L} x \sin \frac{m\pi}{L} x \right) dx$$

Using orthogonality condition:

$$\int_{0}^{L} f(x) \sin \frac{m\pi}{L} x dx = D_{m} \frac{L}{2}.$$

Replacing m by n:

$$D_n = \frac{2}{L} \int_0^L f(x) \sin \frac{n\pi}{L} x dx.$$

the other IC requires the time derivative of u(x,t).

$$\frac{\partial u}{\partial t} = \sum_{n=1}^{\infty} \frac{n \pi c}{L} \sin \frac{m \pi}{L} x \left(E_n \cos \frac{n \pi c}{L} t - D_n \sin \frac{n \pi c}{L} t \right).$$

at t = 0,

$$\frac{\partial u}{\partial t}(x,0) = \sum_{n=1}^{\infty} \frac{n\pi c}{L} E_n \sin \frac{n\pi}{L} x.$$

using IC,

$$g(x) = \sum_{n=1}^{\infty} \frac{n\pi c}{L} E_n \sin \frac{n\pi}{L} x.$$

Repeat the same procedure

$$\int_{0}^{L} g(x) \sin \frac{m\pi}{L} x dx = \frac{m\pi c}{L} E_{m} \frac{L}{2}.$$

$$\Rightarrow E_n = \frac{2}{n\pi c} \int_0^L g(x) \sin \frac{n\pi}{L} x dx$$

$$u(x,t) = \sum_{n=1}^{\infty} \sin \frac{n\pi}{L} x \left(D_n \cos \frac{n\pi c}{L} t + E_n \sin \frac{n\pi c}{L} t \right).$$

$$A_0 + \sum_{n=1}^{\infty} (A_n \cos(nx) + B_n \sin(nx)).$$

A Fourier polynomial is an expression of the form

$$F_n(x) = a_0 + (a_1 \cos(x) + b_1 \sin(x)) + \dots + (a_n \cos(nx) + b_n \sin(nx))$$

Which may be written as

$$F_n = a_0 + \sum_{k=1}^{n} (a_k \cos(kx) + b_k \sin(kx)).$$

The constants $a_0, a_i \text{ and } b_i, i = 1, ..., n$, are called the coefficients of $F_n(x)$.

The Fourier polynomials are 2 π -periodic functions.

$$F_n = a_0 + \sum_{k=1}^{n} (a_k \cos(kx) + b_k \sin(kx)).$$

$$a_0 = \frac{1}{2\pi} \int_{-\pi}^{\pi} F_n(x) dx,$$

$$a_k = \frac{1}{\pi} \int_{-\pi}^{\pi} F_n(x) \cos(kx) dx, 1 \le k \le n$$

$$b_k = \frac{1}{\pi} \int_{-\pi}^{\pi} F_n(x) \sin(kx) dx, 1 \le k \le n$$

Example

Find the Fourier series of the function f(x) = x, $-\pi \le x \le \pi$.

Since f(x) is odd, then $a_n = 0$, for $n \ge 0$. For any $n \ge 1$, we have

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} x \sin(x) dx = \frac{1}{\pi} \left[-\frac{x \cos(nx)}{n} + \frac{\sin(nx)}{n^2} \right]_{-\pi}^{\pi}$$

$$\Rightarrow b_n = -\frac{2}{n}\cos(n\pi) = \frac{2}{n}(-1)^{n+1}.$$

Hence
$$f(x) \sim 2\left(\sin(x) - \frac{\sin(2x)}{2} + \frac{\sin(3x)}{3} \cdots\right)$$
.

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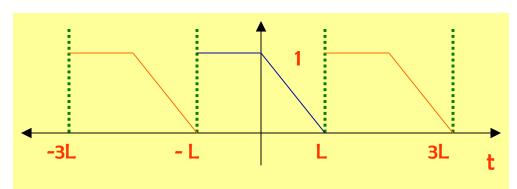
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Find the Fourier series of the function with period 2L defined by

Example

$$f(t) = \begin{cases} 1 & -L < t < 0 \\ 1 - \frac{t}{L} & 0 < t < L \end{cases}$$



$$T=2L, \omega=\frac{2\pi}{T}=\frac{\pi}{L}$$

Fourier series given by

$$f(t) \sim \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos(n\omega t) + bn\sin(n\omega t)$$

Coefficients found by evaluating

$$a_n = \frac{2}{T} \int_{-T/2}^{T/2} f(t) \cos(n\omega t) dt, \ b_n = \frac{2}{T} \int_{-T/2}^{T/2} f(t) \sin(n\omega t) dt$$

Calculating

$$a_{n} = \frac{2}{T} \int_{-T/2}^{T/2} (t) \cos(n\omega t) dt = \frac{1}{L} \int_{-L}^{L} f(t) \cos\left(\frac{n\pi t}{L}\right) dt$$

$$= \frac{1}{L} \left\{ \int_{-L}^{0} \cos\left(\frac{n\pi t}{L}\right) dt + \int_{0}^{L} \left(1 - \frac{t}{L}\right) \cos\left(\frac{n\pi t}{L}\right) dt \right\}$$

$$= \frac{1}{L} \left\{ \left[\frac{L}{n\pi} \sin\left(\frac{n\pi t}{L}\right)\right]_{-L}^{0} + \left[\left(1 - \frac{t}{L}\right) \frac{L}{n\pi} \sin\left(\frac{n\pi t}{L}\right)\right]_{0}^{L} + \int_{0}^{L} \frac{1}{L} \frac{L}{n\pi} \sin\left(\frac{n\pi t}{L}\right) dt \right\}$$

$$a_n = \frac{1}{n\pi L} \int_0^L \sin\left(\frac{n\pi t}{L}\right) dt$$

$$= \frac{1}{n\pi L} \left[-\frac{L}{n\pi} \cos\left(\frac{n\pi t}{L}\right) \right]_{0}^{L}$$

$$= \frac{1 - \cos(n\pi)}{n^2 \pi^2} = \frac{1 - (-1)^n}{n^2 \pi^2}$$

$$\therefore a_n = 0 \text{ if } n \text{ is even, } a_n = \frac{2}{n^2 \pi^2} \text{if } n \text{ is odd,}$$

$$\Rightarrow a_{2m} = 0, \ a_{2m+1} = \frac{2}{(2m+1)^2 \pi^2}$$

Calculate a₀

$$a_{0} = \frac{2}{T} \int_{-T/2}^{T/2} f(t)dt = \frac{1}{L} \int_{-L}^{L} f(t)dt$$

$$= \frac{1}{L} \left\{ \int_{-L}^{0} 1dt + \int_{0}^{L} 1 - \frac{t}{L}dt \right\}$$

$$= \frac{1}{L} \left\{ \left[t \right]_{-L}^{0} + \left[t - \frac{t^{2}}{2L} \right]_{0}^{L} \right\}$$

$$= \frac{1}{L} \left\{ L + L - \frac{L^{2}}{2L} \right\} = \frac{3}{2}$$

$$\therefore a_{0} = 3/2$$

$$a_0 = 3/2$$

Calculating b_n

$$b_{n} = \frac{2}{T} \int_{-T/2}^{T/2} (t) \sin(n\omega t) dt = \frac{1}{L} \int_{-L}^{L} f(t) \sin\left(\frac{n\pi t}{L}\right) dt$$

$$= \frac{1}{L} \left\{ \int_{-L}^{0} \sin\left(\frac{n\pi t}{L}\right) dt + \int_{0}^{L} \left(1 - \frac{t}{L}\right) \sin\left(\frac{n\pi t}{L}\right) dt \right\}$$

$$= \frac{1}{L} \left\{ \left[-\frac{L}{n\pi} \cos\left(\frac{n\pi t}{L}\right) \right]_{-L}^{0} - \left[\left(1 - \frac{t}{L}\right) \frac{L}{n\pi} \cos\left(\frac{n\pi t}{L}\right) \right]_{0}^{L} - \int_{0}^{L} \frac{1}{L} \frac{L}{n\pi} \cos\left(\frac{n\pi t}{L}\right) dt \right\}$$

$$= \frac{\cos(n\pi) - 1}{n\pi} + \frac{1}{n\pi} - \frac{1}{n\pi L} \int_{0}^{L} \cos\left(\frac{n\pi t}{L}\right) dt$$

$$= \frac{(-1)^{n}}{n\pi} - \frac{1}{n\pi L} \left[\frac{L}{n\pi} \sin\left(\frac{n\pi t}{L}\right) \right]_{0}^{L} = \frac{(-1)^{n}}{n\pi} \qquad \therefore b_{n} = \frac{(-1)^{n}}{n\pi}$$

We now know that

$$a_{2n} = 0,$$
 $a_{2n+1} = \frac{2}{(2n+1)^2 \pi^2}$ $n = 1,2,3,...$

$$a_0 = \frac{3}{2}$$

$$b_n = \frac{(-1)^n}{n\pi}$$
 $n = 1, 2, 3, \dots$

$$f(t) \sim \frac{3}{4} + \sum_{n=1}^{\infty} \frac{2}{(2n+1)^2 \pi^2} \cos \left(\frac{(2n+1)\pi t}{L} \right) + \sum_{n=1}^{\infty} \frac{(-1)^n}{n\pi} \sin \left(\frac{n\pi t}{L} \right)$$

Fourier transform

The continuous time Fourier transform of x(t) is defined as

$$\chi(f) = \int_{-\infty}^{\infty} x(t)e^{-i2\pi ft}dt,$$

and the inverse transform is defined as

$$x(t) = \int_{-\infty}^{\infty} \chi(f) e^{i2\pi ft} df$$

A common notation is to define the Fourier transform in terms of $l\omega$ as

$$X(i\omega) = \int_{-\infty}^{\infty} x(t)e^{-i\omega t}dt,$$

$$x(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(i\omega) e^{i\omega t} d\omega$$

Fourier transform properties

symmetry

$$\chi(f) = \int_{-\infty}^{\infty} x(t)e^{-i2\pi ft} dt$$

$$\chi(f) = \int_{-\infty}^{\infty} (x_e(t) + x_o(t))(\cos(2\pi f t) - i\sin(2\pi f t))dt.$$

The odd components of the integrand contribute zero to the integral.

Hence

$$\chi(f) = \int_{-\infty}^{\infty} x_e(t)(\cos(2\pi f t) + i \int_{-\infty}^{\infty} -x_o(t)\sin(2\pi f t) dt,$$

$$\chi(f) = \chi_r(f) + i\chi_i(f),$$

where

$$\chi_r(f) = \int_{-\infty}^{\infty} x_e(t) \cos(2\pi f t) dt,$$

$$\chi_i(f) = -\int_{-\infty}^{\infty} x_o(t) \sin(2\pi f t) dt.$$

RF and Microwave Physics

Fall 2002

ANL

Odd and Even Functions

Even	Odd
f(-t) = f(t)	f(-t) = -f(-t)
Symmetric	Anti-symmetric
Cosines	Sines
Transform is real* imaginary	Transform is

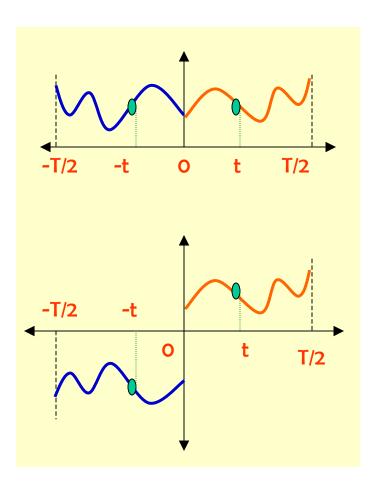


 Important property of even and odd functions for any L,

$$\int_{-L}^{L} f(t)dt = 2\int_{0}^{L} f(t)dt \quad \text{If f is even}$$

$$\int_{-L}^{L} f(t)dt = 0 \quad \text{If f is odd}$$

$$\text{RF and Microwave Physics}$$



Convolution Theorem

Let *F*, *G*, *H* denote the Fourier Transforms of signals *f*, *g*, and *h* respectively.

$$g = f*h$$
 $g = fh$ implies $G = F*H$

Convolution in one domain is multiplication in the other and vice versa.

$$\Im(f(t) * g(t) = \Im(f(t))\Im(g(t))$$

$$\Im(f(t)g(t) = \Im(f(t)) * \Im(g(t))$$

Convolution

$$\Im(f(t) * g(t)) = \Im\left(\int_{-\infty}^{\infty} f(t-\tau)g(\tau)d\tau\right)$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(t-\tau)g(\tau)d\tau e^{-i2\pi\omega t} dt$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(t-\tau)g(\tau)e^{-i2\pi\omega t} d\tau dt$$

$$\Im(f(t) * g(t)) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(t-\tau)g(\tau)e^{-i2\pi\omega t} d\tau dt$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(u)g(\tau)e^{-i2\pi\omega t} d\tau dt$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(u)e^{-i2\pi\omega u} g(\tau)e^{-i2\pi\omega \tau} d\tau du$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(u)e^{-i2\pi\omega u} du \int_{-\infty}^{\infty} g(\tau)e^{-i2\pi\omega \tau} d\tau$$

$$\Im(f(t) * g(t)) = \int_{-\infty}^{\infty} f(t)e^{-i2\pi\omega t} dt \int_{-\infty}^{\infty} g(t)e^{-i2\pi\omega t} dt$$

$$= \Im(f(t)) \Im(g(t))$$

Convolution

$$\mathfrak{I}(f(t) * g(t)) = \mathfrak{I}(f(t))\mathfrak{I}(g(t))$$

$$\mathfrak{I}(f(t)g(t)) = \mathfrak{I}(f(t)) * \mathfrak{I}(g(t))$$